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Article

Vulnerability Assessment of Ubiquitous Cities Using the Analytic Hierarchy Process

Muhammad Atiq Ur Rehman Tariq ^{1,2,*}, Cheuk Yin Wai ¹ and Nitin Muttil ^{1,2,*}

¹ College of Engineering and Science, Victoria University, Melbourne, VIC 8001, Australia; cheukyin.wai@vu.edu.au

² Institute for sustainable Industries & Livable Cities, Victoria University, P.O. Box 14428, Melbourne, VIC 8001, Australia

* Correspondence: MuhammadAtiqUrRehman.Tariq@vu.edu.au (M.A.U.R.T.); Nitin.Muttil@vu.edu.au (N.M.)

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Abstract: Urbanization is a challenge faced by most countries worldwide and leads to several problems. Due to rapid communication capabilities, conforming the megacities into Ubiquitous cities (U-cities) seems to be a potential solution to mitigate the problems caused by urbanization. Extensive reliance and dependencies of U-cities on information and communication technologies (ICTs) bring forth a new set of risks and vulnerabilities to these megacities. This research investigates the vulnerabilities of ICTs against man-made and natural hazards in a systematic way using the Analytic Hierarchy Process. The study identifies the vulnerabilities of different ICTs in U-cities and helps in improving the system's resistivity against various hazards. The task is performed by evaluating the level of disruption on the different technologies and areas under the identified man-made and natural hazards. The research provides an insight into the working mechanisms of involved ICTs. It also helps to manage U-cities with more secure and sustainable services. The research identified that the new ICTs-based hazards have emerged and have become among the most influential hazards. The research has concluded that the vulnerabilities of U-cities are significantly different from that of conventional cities and need further studies to develop further understandings. The research recommends similar vulnerability studies for regional areas as well.

Keywords: urbanization; ubiquitous cities; risk assessment; vulnerabilities; information and communication technologies (ICTs); urban management; urban hazard management; smart cities

1. Introduction

The rate of urbanization has drastically increased due to several reasons with the main being population growth. As a direct result of this urbanization, megacities or extremely densely populated cities are forming [1]. Studies by the United Nations (UN) show that 54% of the global population are living in major cities, and it will rise to 66% by 2050 [2]. Urbanization creates subsequent issues including growing population densities, amplified pollution, poor sustainability, and weak security [3,4]. These phenomena impose problems in the form of urban management which increases demands on resources and services within cities [5]. However, there is no doubt that urbanization can provide prospective economic opportunities with proper planning and management [6]. A relatively new solution to alleviate the problems associated with increases in population density is the implementation of Ubiquitous cities [7]. Ubiquitous cities assure in achieving prosperity both economically and inconvenience. Local municipalities and governments may work in unison while optimizing and sharing information and reducing disparities between regions [8].

Urban management is a difficult task that generally requires a broad interdisciplinary understanding of both technical knowledge and general urban function [9]. Automation and self-intelligence of cities is a result of a crucial ligament in knowledge management and control through the use of information and communication technologies (ICTs) [10]. ICTs are being developed to alleviate this issue and many more by providing services that can display comprehensive data as required on demand [11]. Advancements in ICTs have seen them place themselves in a position where they are dependent on in the fields of urban planning and management. They increase the quality and ease of day to day tasks. Areas such as the office, security, residential, commerce, health care, education, outdoor environment, transportation, and the integrated city networks can be managed wholly by the use of ICTs [12].

The ubiquitous cities' services are enabled through the adaption of ICTs and ubiquitous computing [13]. With the implementation and reliance on such a broad network of ICTs, vulnerabilities and failure points are created [14]. Natural disasters can wreak havoc through cities, by adding the reliance on infrastructure which can also be damaged by these phenomena can worsen the matter. Not only are these ICTs vulnerable to natural disasters but they are also susceptible to man-made risks such as terrorist attacks [15]. These threats can be both be in the physical and viral sense. With the latter being a more predominant threat to the implementation and reliance on ICTs [16].

1.1. Problem Statement

The concept of ubiquitous cities (U-Cities) is based on sharing information and data by collaborating and utilized various ICTs between city's services [17]. The idea of ubiquitous computing first arose around 1988 although the first to label it was Mark Weiser who was recognized to be the pioneer of Ubiquitous computing after the project presented at the Xerox Palo Alto Research Centre in the US [18–20]. However, the available technologies that allow utilizing computers practices were limited at the time. Until recently, South Korea has been the pioneer to adopt and apply ubiquitous computing in their cities. With the urbanization process in Seoul, Songdo is one of the successful examples that a new city district constructed with implementing the ubiquitous computing technology into city service systems though analysis the collected information and dispatches [21].

“Ubiquitous” means having access to any data or services at any time and in any place via any device through the network [22,23]. The idea of U-cities is implemented by the process of ubiquitous computing, which is integrating computing technology into objects seamlessly whilst being invisible to the end-user. By picking up information via sensors and actuators in the built urban environment, all devices within the U-cities' network can interact with each other in the system continuously and transfer information simultaneously [24]. The heavy reliance of U-cities on modern information technology obtrudes an additional set of threats from natural and man-made hazards. These hazards may affect sensors, communications, or the process of computing.

The issue needs urgent attention, and the presented paper identifies the above-mentioned vulnerabilities and performs a detailed risk assessment of U-cities using the Analytic Hierarchy Process (AHP) approach.

1.2. Limitations

The research covers the risk assessment of U-cities areas and their interconnectivity using ICTs. U-services, the interconnectivity of services and sensors are not assessed exclusively as the vulnerabilities of sensors and technologies are considered in accumulation and the impacts of the service area are eventually transmitted to U-services. The study deals with the natural and man-made hazards separately due to the complexity of combining both types of hazards. The studies provide a proposed plan of mitigation as well. However, a detailed evaluation of mitigation options and the evaluation of their impacts are not a part of current research studies.

2. The Components of U-Cities and Hazards

Although hazards and disasters can prove catastrophic individually to human lives, the additional reliance on ICTs and ubiquitous networks creates an extra point of failure. As some of these networks can potentially control major city assets such as water supply, electricity grids, and sewage disposal systems. Had these systems fail on top of the disaster already occurring the recovery time would greatly increase. Indirectly causing major damage to infrastructure and technologies used by businesses and commerce can also have a severe impact on the global economy.

The U-city is aimed to improve the resident’s life quality with additional economic benefits to the city by boosting productivity through streamlined tasks. The network allows controlling and automation of general daily tasks [25], different services will be provided according to the areas that the department contains. From administrative services, automated transportation, crime prevention, fire and security services, natural hazards, and the list goes on [26]. Figure 1 illustrates the U-city concept.

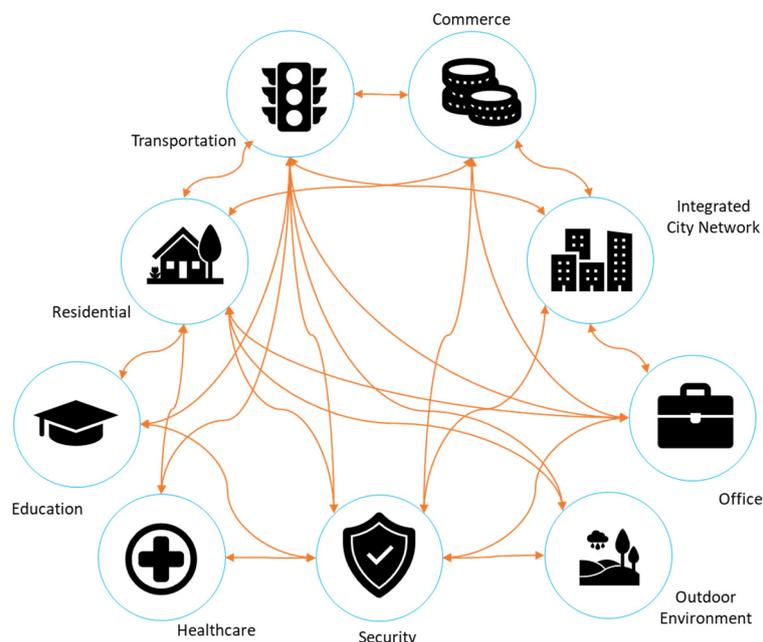


Figure 1. The concept of U-city and interconnectivity of service areas.

2.1. Areas

In this study, organizations, departments, and facilities that contain city services are categorized into 9 major areas following Lee et al. and Kee and Kim [26,27]:

Education: General education system such as schools, TAFE institutions, Universities, etc. Also including academic facilities like library, theaters, and museums.

Office: Entails both home office and work office which incorporates administration and customer services.

Security: General public safety includes CCTV monitoring and law enforcement, also emergency services such as police, fire brigade, and paramedic.

Residential: Daily tasks including the automation and services provided within the home of families or households.

Commerce: Refers to enterprise and incorporations with a focus on business, economy, and finance.

Healthcare: Cover all services relating to the healthcare system, included but not limited to hospitals, pharmacy, dental clinic, aged care, etc.

Transportation: Consider all types of traffic systems on land, air, and sea that are used by pedestrians and vehicles.

Outdoor environment: In an urban context, this refers to any public share open space facilities, which can be a plaza, city square, park, and garden, etc.

Integrated city network: A series of sensors and detection devices which plays a key role in the urban management, included disaster alert system, energy and resources management, waste and pollutant.

2.2. Services

Some standard services offered by U-cities are supported by more than one area mentioned above. Some examples are listed as follows to outline the general idea of interconnective services across areas:

U-life: Services that assist daily household tasks by utilizing applicants through remote control such as lighting, curtains, ovens, washing machines, dishwashers, and so forth. Even utility services on inspections and reading meters can be performed remotely. Systems such as ZigBee embrace their system of sensors which allow the management of physical environment parameters [28].

U-business: Cost benefits and time efficiency services can be provided by using augmented reality (AR) and virtual reality (VR) or holographic projection multimedia for business conferences and meetings with clients and colleagues from offices around the globe [22].

U-government: Detection of pollutants can be completed with ease simply by the addition of an array of sensors. Airborne, waterborne, and soil pollutants can be distinguished. Closed-circuit television (CCTV) cameras being utilized in public areas such as parks and squares add to the safety of the citizens. Specific technologies and instruments allow for the precise projection of public transport schedules, allowing for a smoother commute reducing traffic because of the greater incentive to use public transport [22]. The vision-impaired can be assisted greatly by the addition of location-based services. Agricultural uses have become prevalent in monitoring livestock both in location and health.

Location-based services (LBS): By utilizing mobile phone networks, LBS and information can be collected from users. GPS data can be gathered from mobile devices anonymously and received by third-party advertising agents. When GPS is unreachable, triangulation and trilateration are used to obtain data. This allows businesses such as restaurants to advertising within the vicinity. It also integral to emergency services for quicker responses and accurate location data hence reducing dispatch and call-out times [29].

Intelligent Transportation Systems (ITS): It provides efficient public transportation systems by saving time, cost, and reducing traffic congestion and impacts [30].

Smart and Intelligent Building: Smart buildings can automate and manage tasks by forecasting situations and scenarios in which it can preemptively respond with a significant reduction in resources [3].

Teleport and Intelligent Building: A teleport dealing predominantly with a large scale of data and information. It receives, modifies, and relays information accordingly to the desired destination. The teleport generally incorporates a central processing unit which controls telecommunications between different areas [24].

With the implementation of a combination of the technologies, these services help to create a ubiquitous city with an efficient and organized lifestyle for the occupants, by reducing pollution, promoting environmental sustainability, and ensuring security and safety.

2.3. Information and Communication Technologies (ICTs)

Following Lee, Baik and Choonhwa Lee [31], three main groups of communication technologies have been established, namely, Local Area Network (LAN), Wide Area Network (WAN) and Satellite/Aerial, which covers 12 technologies that are predominately used in functionalities of ubiquitous cities (see Figure 2). Services within a ubiquitous city network rely heavily on these technologies to function effectively [32]. As the networks grow and become a substantial staple in the proceedings of city management the reliability of these networks is imperative as failure can prove catastrophic [33].

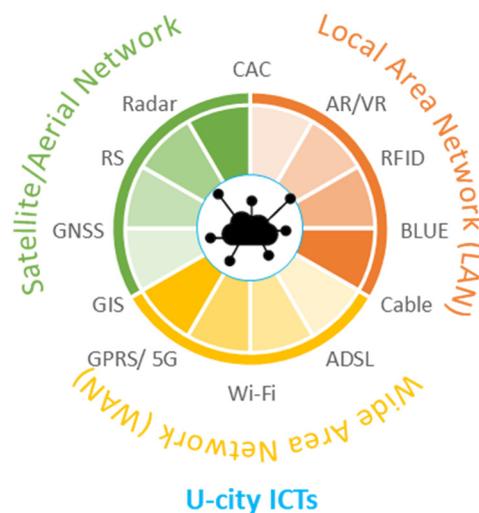


Figure 2. Information and communication technologies (ICTs) for a ubiquitous city.

2.3.1. Local Area Network (LAN)

LAN is the network that connects the devices in one physical location, the network size can be small as a home network for a single user to as big as a company size network with thousands of users and devices. The typical ICTs associated with LAN is Bluetooth, radio frequency identification, context awareness computing, and augmented/ virtual reality.

Bluetooth (BLUE): Bluetooth is a wireless technology frequently used in mobile devices for short-distance connections. The technology using specific radio wavelengths to provide stable and effective connectivity between devices [34].

Radio Frequency Identification (RFID): RFID allows wireless automatic identification in short-range, by utilizes radio waves to communicate via RFID tags, transponders, and RFID readers. There are two main components in RFID tags, first is a circuit which processes and stores information while modulating and demodulating a radio frequency. The second being an antenna to receive and transmit the signal [35].

Context Awareness Computing (CAC): CAC is a technology which relies on context associated information to provide specific services and tailored experiences depending on the place, time, and events. By acquiring and utilizing particular information, a device can automatically be placed on vibrate mode when you are in the meeting room during the designated time [36].

Augmented and Virtual Reality (AR/VR): AR/VR technology focused on the advancement and amalgamation of the digital and real world. It aims at seamlessly integrating reality with technologies that are currently present. Currently, in its simplest form computer-generated graphics and visuals can be implemented into live video this can be seen in apps such as Snapchat and Instagram. Further research is looking into applications where the digitally placed context can be interacted with via motion tracking and gestures [37].

2.3.2. Wide Area Network (WAN)

WAN is the network of networks that allows the LANs or other networks that communicate with each other's, it can cover a larger geographic area and the internet is the largest WAN in the world. The typical ICT that associated with WAN are asymmetric digital subscriber line, cables, wi-fi, and general packet radio services.

Asymmetric Digital Subscriber Line (ADSL): ADSL is a technology that connects the internet by using the existing copper wire phone network [38]. By installed and connect to a modem, the user can be able to access the internet by wireless as well but must be in close distance with a radius no more than 2.5 miles [39].

Cable: Cable is essential to connect the network devices by a physical wire, also the wireless connection with the advanced technologies. Broadband Convergence Network (BCN) is an evolved broadband network which integrated wired and wireless service for telecommunications, broadcasting, and multimedia [40]. Nowadays, Fibre to the Premise (FTTP) is the fastest fiber-optic network connection type, where the optical fiber cable run directly onto the premises. This is opposed to Fibre to the Node (FTTN) or Fibre to the Curb (FTTC) which relies on copper cables to complete the run which is less reliable and slower in comparison [41]. With the rapid increase of internet users, this will further need to be advanced deeper into the sensor network for U-cities.

Wi-Fi: High-Speed Downlink Packet Access (HSCPA) and Wireless Broadband (WiBro) are both advancements in wireless internet, enabling users to receive and engage with content conventionally design for PC on their smartphones. Main features include video conferencing and high-speed file transmission services between mobile devices [27].

General Packet Radio Services (GPRS—5G): The most updated version of mobile network 5G is based on the GPRS, the first mobile technology that enables the phone to go online. GPRS started with data speeds between 40–128 kbps, become 384 kbps in 3G to 100 Mbps in 4G, 5G, and 6G is expected to go beyond these numbers [42].

2.3.3. Satellite/Aerial Network

The satellite networks designed for telecommunications services are low earth orbit and geostationary satellite networks, which able to cover almost everywhere on Earth's surface. Aerial navigation network is a collection of various airborne applications using different aircraft, which provide services such as air surveillance, search, and rescue. Geographic information system, global navigation satellite system, remote sensing, and radar are examples of Satellite/Aerial Networks.

Geographic Information System (GIS): GIS incorporates the ability to store, edit, analyze, share, and display data that is geographically accurate. This allows the ability for the citizens to obtain location-specific information for example map data and spatial references. This data can be used in the amplitude of scenarios the most prevalent being route guidance but also management tasks and monitoring. It works in unison with the sensors capable of monitoring pollutants and references the data geographically allowing for a sensical data collection [43].

Global Navigation Satellite System (GNSS): Global Navigation Satellite System (GNSS) is a well-known geographic locating technology that can be used in all weather and anywhere in the world. A GNSS receiver can lock on the signal from three or more satellites circulate on the Earth orbit, to determine the precise position through latitude, longitude, and altitude [44]. Multiple-use cases have been applied to this technology including speed detection, navigation, earthquake studies, and telecommunication network synchronization [27].

Remote Sensing (RS): RS is the acquisition of information about an object or phenomenon without making physical contact with the object and thus in contrast to on-site observation, the sensors can collect data from a satellite or mounted on aircraft by detecting the energy that is reflected from Earth surface [45].

Radar: Radar is referred to as radio detection and ranging, which using a transmitted radio signal emitted by an antenna and using a receiver to detect the signals echoes bounce from objects. Radar technology is commonly used in military applications, traffic control, and weather observations [46].

2.3.4. Internet of Things (IoT)

The concept of U-cities eventually creates a network, called the Internet of Things (IoT). The purpose of IoT is to utilize all the information and data from all the ICTs into a big database by using the middleware in simulation technology (MIST) as the bridge to connect with portable devices, telematics, and system on a chip [47] (refer to Figure 3). To connect each group, certain devices/sensors will be used, for example, telematics will help to connect between Satellite and WAN, SoC is used to

connect between LAN and Satellite, whereas portable devices are used to link between WAN and LAN. Utilizing these devices and sensor allow the city to collect data and information, by using MIST to produce meaningful database and develop management models for the city, which communicate sensed data seamlessly and omnipresent, to create a network that information can be exploited in automating and streamlining processes. As the advancements in ICTs continue further, developments are made in Ubiquitous city concepts.

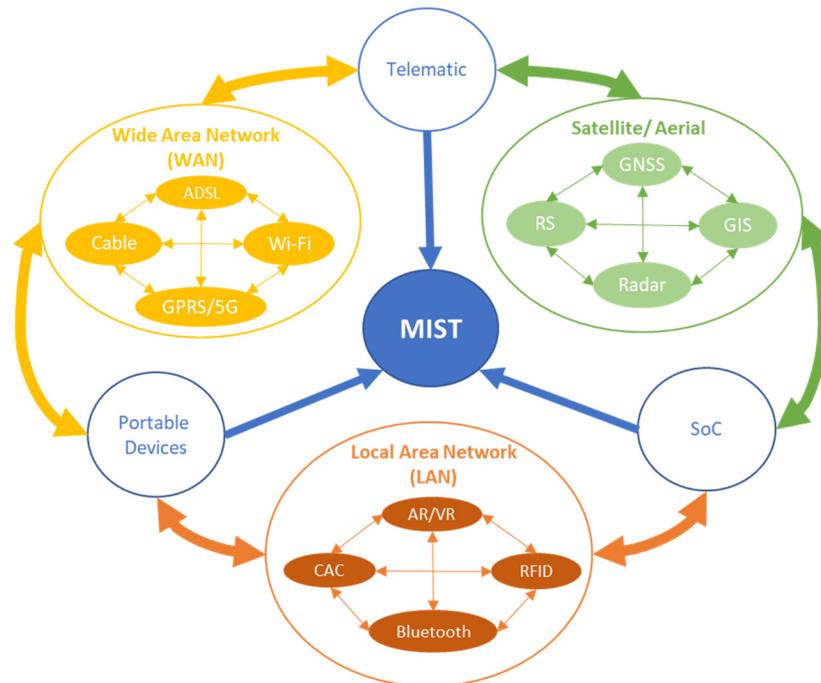


Figure 3. Internet of Things (IoT) covering the information and communication technologies (ICTs).

Middleware in Simulation Technology (MIST): MIST represents computing software that adapts programs and applications to work simultaneously and seamlessly. Its main uses are to amalgamate complex applications. Thus, including web servers, application servers, content management systems, and similar tools that support application development and delivery [48].

Telematics: Telematics is the communication of multiple devices allowing sending, receiving a string of information. Telematics most common use is in GNSS technology relaying information between computers and mobile devices. Telematics provides services via telecommunications, which allows the user to access real-time traffic data to allow better trip plans [22].

System-on-a-Chip (SoC): SoC integrates a full computer system into a micro fully functional circuit. It can process several different technologies as well as possessing an array of different sensor functionalities such as RFID, GNSS, Location-Based Service (LBS), and so on. Generally, any embedded sensor will contain and utilize this technology [49].

Portable devices: Portable devices allow individuals to access the services from different U-city areas, at the same time act as part of the IoT network on providing feedback information to the big database. Different to SoC’s focus on processing information, portable devices is to transfer digital or analog information signals wirelessly and allows more flexibility on customizable information by using application software [50].

2.4. Hazards to a U-City

With the addition and reliance on such an abundance of different technologies and infrastructure, there are several associated risks to be considered. These risks pose several natural and man-made threats to the operations and security of the U-city.

2.4.1. Man-Made Hazards

There are two forms of man-made hazards towards technologies applied in U-cities: digitally and physically. Digital man-made hazards are mainly driving by cyber-attacks, but also include a human error or malfunction factories in the system. Some typical digital hazards based on literature [51,52]:

Denial-of-services (DoS) and distributed denial-of-service (DDoS) attacks: DoS and DDoS are one of the most popular attacks that targeting private cloud networks to cause reduction or denial of services, by bandwidth or connection flooding with invalid requests hence the legitimate requests got denial [53].

Man-in-the-middle (MITM) attack: MITM attack happened whenever the attacker intercepts the user's network, or the user traffic intercepted a network controlled by the attacker, and the attacker can decrypt the network cipher without alert the user [54].

Internet protocol (IP) spoofing: IP spoofing is the attack that breaches a computer or network security by gaining unauthorized access by spoofing the IP address of a trusted device, it camouflages the attack and masking the true identity by sending a malicious message to the target [55].

Phishing and spear-phishing attacks: Phishing is a cybercrime that a scammer uses fake emails or websites to gather sensitive information by trick people to reveal their details unintentionally, while spear phishing is more target orientated to a specific individual or organization [56].

Drive-by attack: A drive-by attack is usually associated with other attacks like malware or MITM, the attack is using an insecure website with malicious scripts or code embedded on the page, which may install malware, spyware, or trojan to the victims' devices who visits the site [57].

Password attack: This is simply an attacker try to obtain the password from a user without their authorization, the attacks can be either digitally using the network but also in the physical world without using any network or electronic devices [58].

SQL injection attack: This attack injects malicious SQL code into a database program, which processes the user input to the back-end database controlled by the attacker, allows them to delete, copy or modify the content of the database [59].

Cross-site scripting (XSS) attack: Similar to SQL injection attack, the XSS attacks happen when attackers injected their code into a vulnerable webpage, usually, JavaScript or HTML, and the code allows attackers to steal user information [60].

Eavesdropping attack: Also known as sniffing or snooping attack, is a cybercrime that steals user information from any devices connected to the network. The attacker can insert the software by virus or malware to extract information from the user, which is commonly associated with MITM attack [61].

Birthday attack: The birthday attack is a type of cryptographic attack named after the birthday paradox due to the implemented probability of the attack algorithm, which is designed to exploit the communication between two parties and usually affects the digital signature susceptibility [62].

Malware attack: Malware is software that intentionally causes damage to the device and network, such as Trojan, spyware, and ransomware, the attacks can be a small scale on stealing sensitive information of the individual user to a larger scale on damaging the cloud system or infrastructures [63].

GSM/GNSS signal jammer: Signal jamming is a major concern in the military and defense sector, as the jamming devices can emit signal noise that interrupts satellite transmissions and impact civilian and military life [64].

Physical man-made hazards are simply referring to the direct damages and destructions that intentionally targeting U-cities' infrastructure, devices, and installations. Which included but not limited to:

- Lesser crimes like stealing small devices
- Terrorist vandalism on facilities
- Sabotage infrastructures for wars efforts

2.4.2. Natural Hazards

A natural hazard is an occurrence of disturbing climatic conditions which adversely affects and endangers human lives. These hazards also implement risks of damaging different U-cities' technologies in different ways.

Blizzard: Extreme low temperatures might influence the wired connection, heavy snowfall can weaken the wireless and satellite signals [65].

Earthquake: Earthquake can easily destroy infrastructures and even landscapes. Technologies that rely on large scale underground cables such as BCN and IPv6 will be easily damaged, while wireless and small devices are less likely to be influenced. Far distance signal transmitting like GNSS is not affected by the earthquake at all. Therefore, satellite technology and wireless communications are often used to network seismic stations and monitor seismic activity [66].

Flood: Similar to earthquakes, floods cause major damage to the ground and underground infrastructures but has more impact on electronic devices without waterproofs.

Lightning: A lightning strike occurs when a huge amount of energy released by a spontaneous electricity discharge from the atmosphere. It causes physical damage to the power grid and communication facilities such as power line and radio tower, leads to large-scale blackout, affects the communication network, potential electronic devices malfunctions [67].

Hailstorm: Technologies that most vulnerable to hailstorms will be fragile objects installed on rooftops since the damage is usually caused by gravitational forces. Devices and sensors with glass components or solar panel parts have a higher chance to be damaged. For example, traffic control signals and solar panels on the streetlight pole [68].

Heat Wave: Opposite to blizzard, heatwave occurs with extreme heat for extended periods. Extreme high temperatures might influence the wired connection and slow down the internet [69].

Hurricane/Typhoon: Hurricanes and typhoons consist of heavy rainfall, rapid temperature changes, and extreme wind speed. Small, lightweight outdoor devices or installations have a high chance to be damaged, Wi-Fi and radio signals are weakened, and result in slow internet. Also, it often leads to flooding and lighting [70].

Solar storm: Solar storm contains charged particles by sending Coronal Mass Ejections (CMEs), which can disrupt satellites and electronic devices on Earth, with the potential to affect the power grid, internet, telecommunications, and navigation system [71].

Tornado: The wind speeds of a tornado can excess 480 km (300 miles) per hour, infrastructure and objects especially power lines and small devices are easily destroyed by the shear forces and debris [72].

Tsunami: Tsunami can cause an earthquake, volcanic eruption, or landslide. These powerful tidal waves often lead to devastating destruction to the coastal area and flood the affected area for a period. Most wire connections, electronic devices, and equipment would be destroyed [73].

Volcanic eruption: An unstoppable natural disaster that can destroy any structures, change the landmasses, cover the atmosphere with smoke and dust, this results in poor phones and radios signals reception. Volcanic eruption often associates with earthquakes and lightning [74].

Wildfire/Bushfire: Wildfire, or bushfire, is a large-scale uncontrolled blaze that consumes all flammable objects in its path. Wildfire can disable the communication network follow by the destruction of cables, radio signal towers, and the smoke and heat can inference satellites accuracy [75].

Others: Hazards such as avalanches, drought, and meteoroid strikes have a serious impact on humans.

3. Vulnerability Assessment of Cites

Numerous methods have been developed to perform a vulnerability assessment of cities under natural and man-made hazards. Gandini et [76] conducted a vulnerability assessment for the cities of Spain under flooding and extreme precipitation events followed a holistic and multi-stakeholder methodology. Tapia et al., [77] used an alternative method to include socio-economic concerns by developing an indicator-based vulnerability assessment for 571 European cities experiencing

heatwaves, flooding, and droughts. The weightage was assigned using Factor Analysis (FA) and Principal Component Analysis (PCA). Another case study on flash floods in Egypt used a ranking system based on a composite vulnerability index with eight parameters that integrated hydro-climate and physical vulnerability components [78,79]. Fuzzy functions of the catastrophe theory are used for the seismic vulnerability of Tabriz city to study the impact of natural, physical, and human variables [80].

Recent studies of vulnerability studies include remote sensing and extensive use of geographic information systems (GIS). Adnan and Ullah [81] conducted a case study in Pakistan on accessing drought hazard by analyzing the past droughts and developed the Drought Hazard Index (DHI). The vulnerability assessment of Mumbai City in India focused on the climate change impacts by considering the frequency of natural disaster, as well as the land-use/ land-cover (LULC), digital elevation model (DEM) and historical record on the flood, occurred regions [79]. Alelaiwi A. [82] explained to role of AHP for the evaluation of performance of a system (edge/cloud platforms in his study). Myeong S., et al. [83] used AHP to identify the determinant factors in the development of smart city composition. While in a recent study, Jnr B. A., [84] developed AHP-software risk prioritization model to identify and prioritize the influential risk factors using partial least square-structural equation modeling. A few more studies in India are conducted using the AHP for assessing forest cover vulnerability, landslide vulnerability, flood hazard assessment, and the vulnerability of watersheds to climate change [85–90].

Since U-cities are associated with a large amount of data handling, data acquisition, communication, processing, and reliability is considered as an indispensable property. Any natural hazard that affects the functionality of data handling or any man-made intervention can cause a high risk of U-cities normal functionality. For example, any untrusted information is a potential risk from the privacy security of individuals, to company finance or even the economy of global markets [91], [92]. Cyberattacks on the IoT network can make physical damage and it can be fatal, especially the applications in the industrial sector [50]. For example, the network security risk assessment for critical information infrastructure is potentially subjected to attack vector [93].

Researchers recommend considering the vulnerability assessment on the hardware and software separately, as the nature of physical and digital vulnerabilities will require a different set of parameters [93–96]. A hardware security vulnerability assessment has been developed to use a fault injection attack by a clock glitch generator on an embedded application and evaluate the data flow [96]. A study has pointed out that the Certificate Authority can be a countermeasure in the process to build safe a secured IT service in U-cities [93]. Therefore, it is suggested to conduct a security requirement analysis with a list of the vulnerabilities under different attacks [95]. Based on conflicting theories and paradigms, Botta et al. [50] suggested a meta-analysis and meta-knowledge approach to provide an interdisciplinary and integrated way to understand the nature of the hazard, as well as the interactions between hazards and the ICTs.

3.1. Development of the Framework

The following steps are performed for the research studies:

1. Identify the service areas (performed in Section 2.2)
2. Identify the associated ICTs (performed in Section 2.3)
3. Identify natural and man-made hazards (performed in Section 2.4)
4. Ranking, Likelihood, and area of influence of hazard using AHP (performed in Section 3.3)
5. Overall vulnerability assessments of U-city (performed in Section 3.4)

As mentioned in Section 1.2, the scope of the presented research is limited to evaluation of the vulnerabilities of the U-cities, proposed mitigation plans are shown for the elaboration purpose only in Figure 4. A follow-up research will develop a comprehensive approach towards an effective plan to mitigate these vulnerabilities.

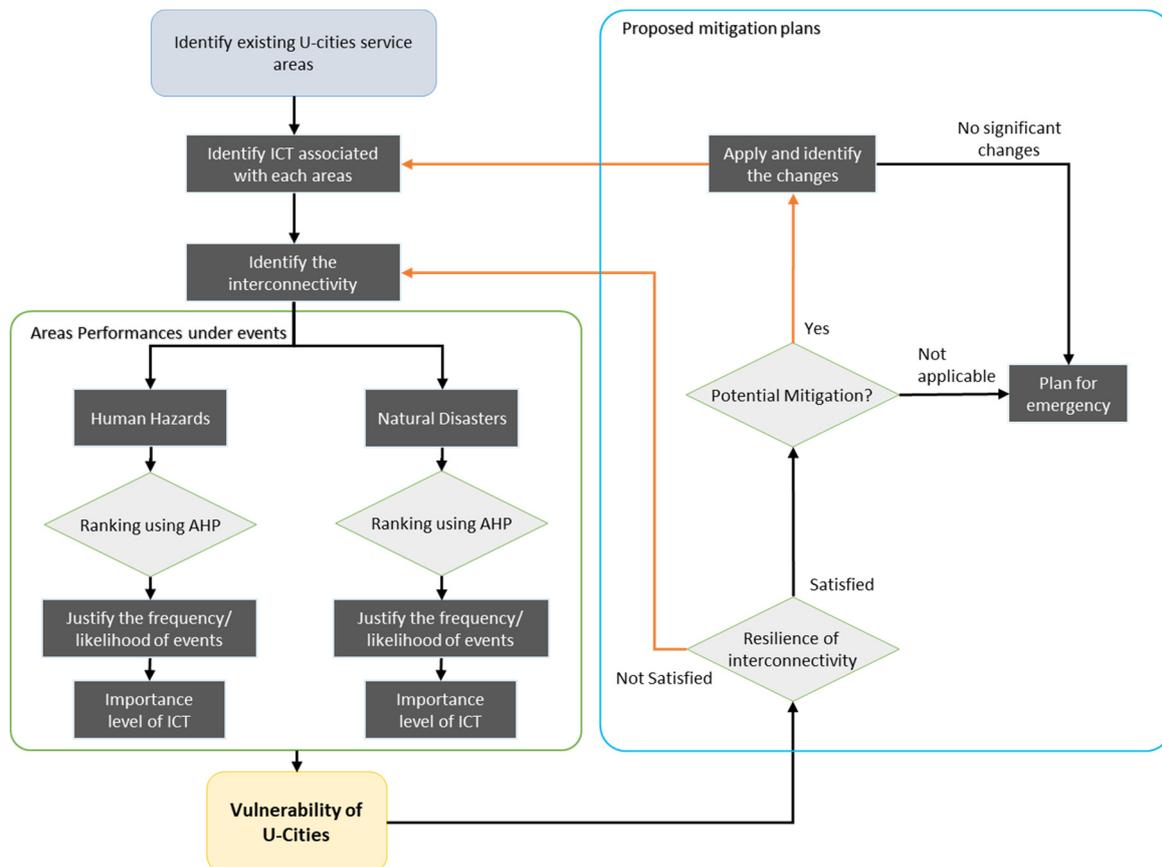


Figure 4. Schematic representation of vulnerability analysis and a possible plan of mitigation Interconnectivity of areas.

3.2. Interconnectivity of Areas

There are two types of connectivity. Conventionally, the information for sensor data is relayed to a central hub, which is processed and forwarded to its relevant parties that utilize the information to streamline particular services and processes throughout the city [47]. The problem with this type of connectivity, however, is it leaves quite several vulnerabilities open due to the main rely on the central hub. Whereas, in an ideal environment, each party would be able to process and utilize the data it requires which would alleviate the need for a central processing hub and reduce the potential vulnerabilities and failure of individual technologies themselves. The ideal interconnectivity of a U-city is typically viewed as represented in Figure 5.

Ideal Interconnectivity (According to each service areas)

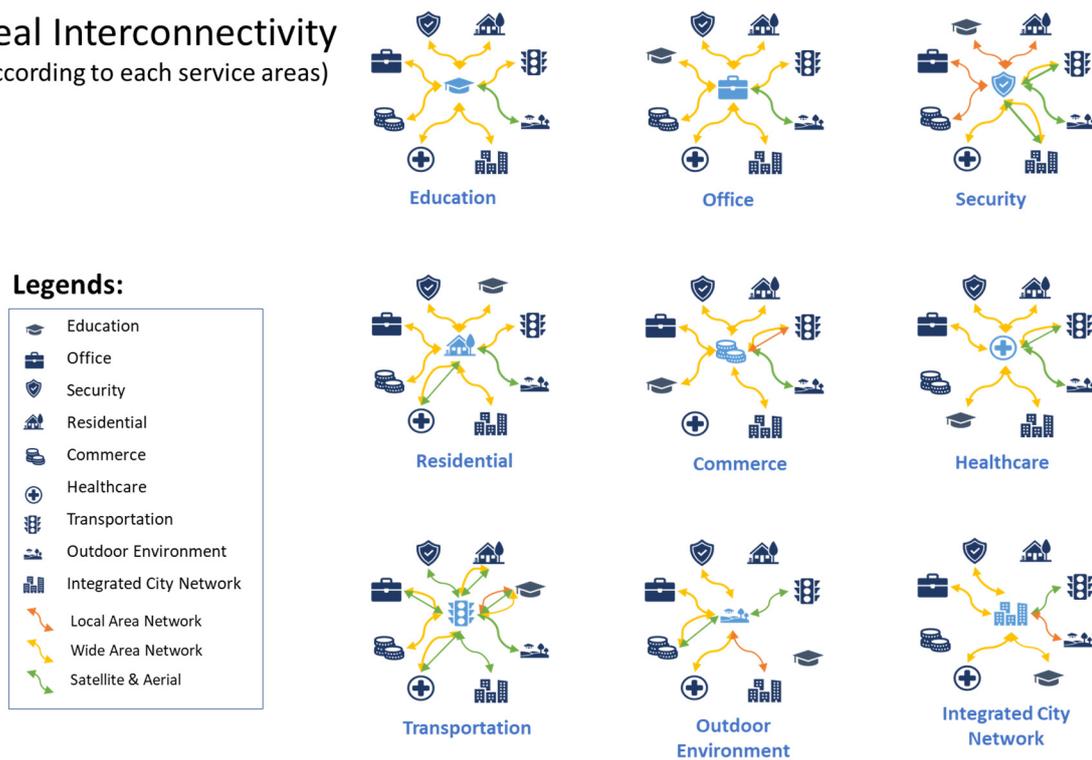


Figure 5. An ideal interconnectivity of service areas Performance of a U-city under hazards.

3.3. Performance of a U-city under Hazards

For overall analysis, both the primary and the secondary data were utilized. A detailed literature review was carried out as explained in Section 2 for the identification of hazards, services, and ICTs. Whereas Microsoft Excel-based numerical model was developed to obtain the primary data through AHP. However, experts’ opinions were sought for developing the interconnectivity of ICTs and ranking of the hazards using AHP that are further described in the following section.

3.3.1. Analytical Hierarchical Process (AHP)

The probability of natural hazards is estimated using statistical methods [97]. But in our case, it was practically impossible to collect the statistical data for all hazards while meeting the requirements of statistical analysis. Besides, the rapid development on the interconnection of current technologies has generated hazards with lack of standardization, it has limited the effective analysis due to the complexity of big data.

Therefore, AHP suits the requirements of our case study of Melbourne city. AHP is a decision-making method developed by Thomas Saaty in 1970, which is used for evaluations by creating an alternative ranking to sort the best selection base on a set of criteria [98,99]. As the factors and criteria of the U-cities vulnerability contain a large volume of assessments and are often related to each other’s, the AHP allows the translation of the quantitative and qualitative assessments into a multi-criterion ranking by the decision-makers [100].

The AHP is used to create a ranking to show the impact on the U-cities service areas under the various natural disasters and human hazards. As different areas are associated with specific ICTs, with the justification of probability and the scale of influence, a weighing for the vulnerability assessment has been created. Figure 6 shows the process of vulnerability analysis explaining the role of AHP in detail.

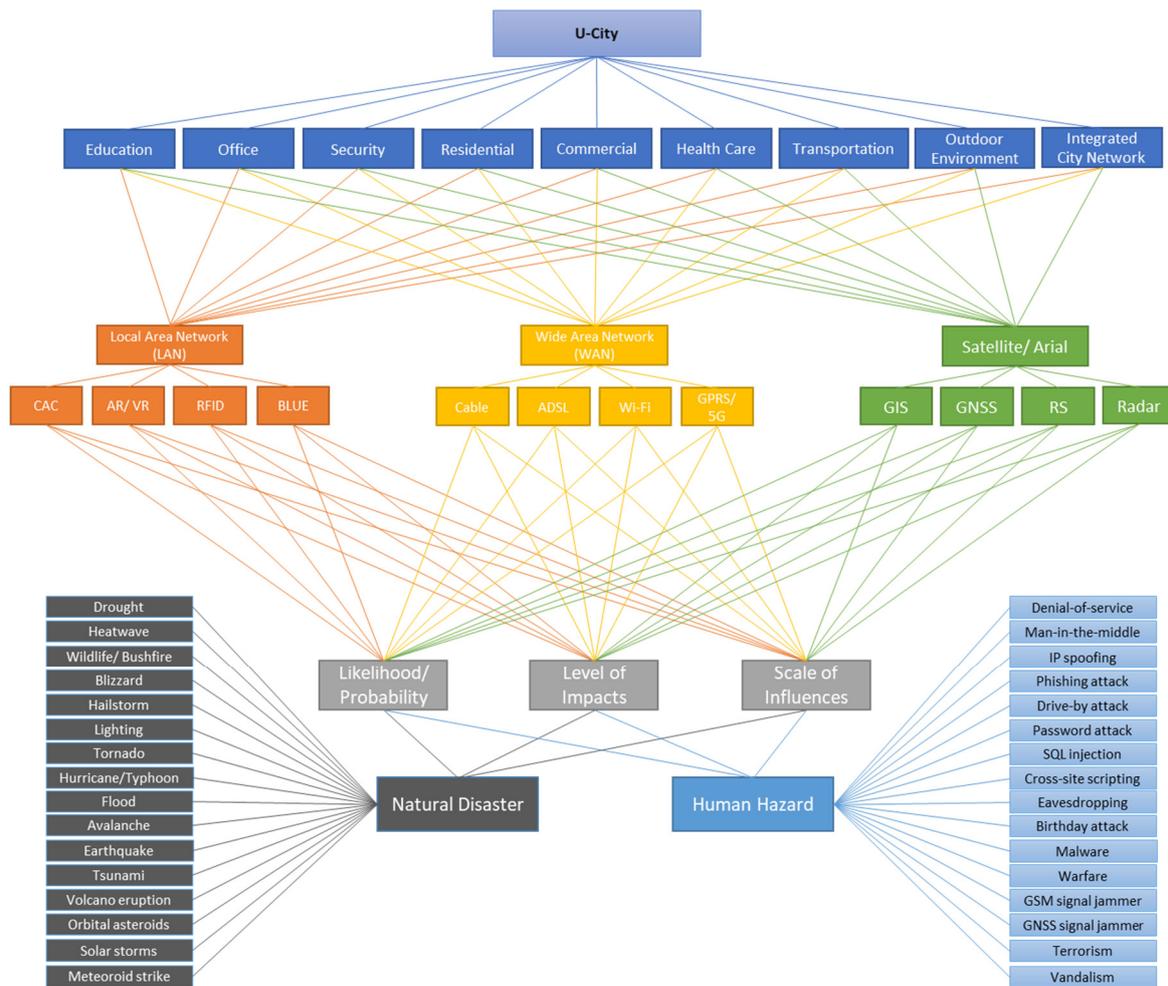


Figure 6. A vulnerability assessment of U-city under natural and man-made hazards for ICTs and areas using AHP.

3.3.2. The Impact of Disasters on ICTs

For the analysis purposes, the first step is to establish the ranking for man-made and natural hazards using AHP. Then the impacts of these hazards were estimated on ICTs. As demonstrated in Figure 6 the same process for natural and man-made hazard was followed to rank likelihood, area of influence, and extent of influence (susceptibility) of different ICTs. All disasters were first ranked for their likelihood to occur based on expert opinion as input of the AHP process. In a second step AHP process was carried out to assess the susceptibility of various ICTs against different hazards, which was a tedious and efforts taking process. The vulnerability analysis was carried out without AHP and without considering the area of influence. Those results were rejected by the expert panel and the process was repeated using AHP and considering the area of influence of different disasters. As a result, the outcomes obtained were quite reliable. Figure 7 shows which technologies are affected by some natural disasters. Some hazards being more destructive and catastrophic than others while some ICTs are more susceptible to others some hazards. It is also quite noticeable that natural hazards heavily affect technologies that require physical infrastructure. The exception being GNSS which is satellite technology and resides out of reach of most natural disasters. Floods are the most destructive natural hazard under the climatic and infrastructural conditions of Melbourne. All ICTs are somehow in the same range of vulnerability. However, Cable and ADSL are among the top three due to heavy reliance on these ICTs, and Radar being the one that needs attention due to weather conditions can influence its functioning.

Natural Hazards	ICTs												Level of Impacts
	Local Areal Network (LAN)				Wide Area Network (WAN)				Satellite/ Aerial				
	CAC	AR/VR	RFID	BLUE	Cable	ADSL	Wi-Fi	GPRS/5G	GIS	GNSS	RS	Radar	
Drought	0.13%	0.16%	0.12%	0.13%	0.14%	0.14%	0.14%	0.14%	0.14%	0.14%	0.13%	0.14%	1.67%
Heatwave	0.64%	0.64%	0.64%	0.64%	0.88%	0.88%	1.64%	1.51%	1.57%	0.54%	0.45%	0.86%	10.88%
Wildfire/ Bushfire	0.29%	0.29%	0.27%	0.79%	0.34%	0.34%	0.79%	0.77%	0.74%	0.22%	0.19%	0.37%	5.41%
Blizzard	0.56%	0.56%	0.42%	0.45%	0.67%	0.67%	0.71%	0.93%	0.50%	0.99%	0.75%	1.31%	8.53%
Hailstorm	0.35%	0.35%	0.33%	0.42%	0.48%	0.48%	1.33%	1.21%	1.28%	2.04%	1.55%	2.70%	12.54%
Lightning	0.17%	0.17%	0.16%	0.15%	0.14%	0.14%	0.22%	0.22%	0.20%	0.16%	0.15%	0.25%	2.14%
Tornado	0.09%	0.09%	0.08%	0.17%	0.13%	0.13%	0.40%	0.53%	0.42%	0.40%	0.38%	0.59%	3.41%
Hurricane/ Typhoon	0.18%	0.18%	0.16%	0.28%	0.21%	0.21%	0.63%	0.55%	0.59%	0.74%	0.69%	0.91%	5.31%
Flood	3.90%	3.91%	3.50%	2.39%	3.22%	3.22%	1.16%	1.10%	1.01%	0.64%	0.54%	0.69%	25.25%
Avalanche	0.00%	0.00%	0.00%	0.00%	0.00%	0.00%	0.00%	0.00%	0.00%	0.00%	0.00%	0.00%	0.03%
Earthquake	1.44%	1.44%	1.37%	1.26%	1.51%	1.51%	0.47%	0.44%	0.37%	0.31%	0.28%	0.39%	10.78%
Tsunami	0.73%	0.73%	0.70%	0.51%	0.57%	0.57%	0.20%	0.20%	0.18%	0.16%	0.14%	0.23%	4.95%
Volcano eruption	0.02%	0.02%	0.02%	0.03%	0.02%	0.02%	0.02%	0.02%	0.01%	0.01%	0.01%	0.01%	0.20%
Orbital Asteroids	0.10%	0.10%	0.15%	0.14%	0.55%	0.55%	0.34%	0.31%	0.54%	1.21%	1.58%	0.27%	5.84%
Solar Storms	0.07%	0.06%	0.05%	0.05%	0.05%	0.05%	0.08%	0.06%	0.70%	0.72%	0.95%	0.20%	3.05%
Meteoroid Strike	0.00%	0.00%	0.00%	0.00%	0.00%	0.00%	0.00%	0.00%	0.00%	0.00%	0.00%	0.00%	0.00%
Probability of disconnect	8.69%	8.71%	7.96%	7.42%	8.91%	8.91%	8.15%	8.00%	8.27%	8.27%	7.77%	8.93%	

Figure 7. Impacts of natural hazards on the ICTs.

Figure 8 presents the impacts of man-made hazards on ICTs. A very clear and obvious threat is vandalism following by Malware. These two hazards are more influential due to their higher probabilities all over the city and susceptibility of the ICTs to these two types of disasters. Vandalism is a physical-based hazard and Malware is the digital-based or connected to internet hazard which has appeared influential over recent times and can be special to U-cities only due to heavy reliance on ICTs.

Human Hazards	ICTs												Level of Impacts
	Local Areal Network (LAN)				Wide Area Network (WAN)				Satellite/ Aerial				
	CAC	AR/VR	RFID	BLUE	Cable	ADSL	Wi-Fi	GPRS/5G	GIS	GNSS	RS	Radar	
Denial-of-service	0.08%	0.07%	0.51%	0.10%	0.11%	0.11%	0.11%	0.11%	0.08%	0.10%	0.08%	0.14%	1.60%
Man in the middle	0.04%	0.04%	0.07%	0.07%	0.08%	0.08%	0.08%	0.08%	0.04%	0.23%	0.04%	0.10%	0.94%
IP Spoofing	0.13%	0.12%	0.19%	0.19%	0.21%	0.21%	0.21%	0.21%	0.13%	0.67%	0.13%	0.27%	2.67%
Phishing attack	0.26%	0.23%	0.56%	0.38%	0.42%	0.42%	0.41%	0.41%	0.26%	0.33%	0.26%	0.53%	4.47%
Drive-by attack	0.12%	0.10%	0.19%	0.17%	0.17%	0.17%	0.17%	0.17%	0.12%	0.17%	0.12%	0.22%	1.88%
Password attack	0.19%	0.17%	0.45%	0.28%	0.31%	0.31%	0.31%	0.31%	0.19%	0.25%	0.19%	0.40%	3.34%
SQL injection	1.10%	0.36%	0.44%	0.37%	0.14%	0.14%	0.14%	0.14%	1.10%	0.76%	1.10%	0.19%	5.99%
Cross-site scripting	0.36%	0.24%	0.16%	0.22%	0.10%	0.10%	0.10%	0.10%	0.36%	0.53%	0.36%	0.13%	2.77%
Eavesdropping	0.20%	0.14%	0.16%	0.15%	0.05%	0.05%	0.05%	0.05%	0.20%	0.04%	0.20%	0.07%	1.37%
Birthday	0.57%	0.38%	0.31%	0.41%	0.20%	0.20%	0.20%	0.20%	0.57%	0.13%	0.57%	0.26%	4.02%
Malware	4.50%	1.75%	1.33%	1.76%	0.51%	0.51%	0.51%	0.51%	4.50%	3.07%	4.50%	0.66%	24.10%
War	0.03%	0.03%	0.04%	0.09%	0.14%	0.14%	0.07%	0.07%	0.03%	0.01%	0.03%	0.20%	0.89%
GSM signal jamme	0.08%	0.07%	0.10%	0.16%	0.17%	0.17%	0.33%	0.33%	0.08%	0.02%	0.08%	0.04%	1.64%
GNSS signal jamme	0.09%	0.08%	0.10%	0.06%	0.03%	0.03%	0.03%	0.03%	0.09%	0.17%	0.09%	0.04%	0.87%
Terrorism	0.07%	0.20%	0.11%	0.15%	0.21%	0.21%	0.21%	0.21%	0.07%	0.13%	0.07%	0.17%	1.80%
Vandalism	2.05%	6.20%	4.09%	3.31%	4.04%	4.04%	4.02%	4.02%	2.05%	2.64%	2.05%	3.15%	41.65%
Probability on disconnect	9.88%	10.18%	8.81%	7.87%	6.90%	6.90%	6.96%	6.96%	9.88%	9.25%	9.88%	6.56%	

Figure 8. The impacts of man-made hazards on ICTs.

3.4. Overall Vulnerability Assessments of U-City

The reliance of each service area on these ICTs is demonstrated in Figure 9. The overall functioning of U-city depends fairly even on all ICTs. However, Cable, ADSL, Wi-Fi, and 5G are the main ICTs for the functioning of a U-city. Every service area has a biased tilt to one or more ICTs. For example,

Commerce uses 5G, Office Wi-Fi, and 5G, Outdoor environment on CAC and GIS, Healthcare CAC, Residential on Cable, etc.

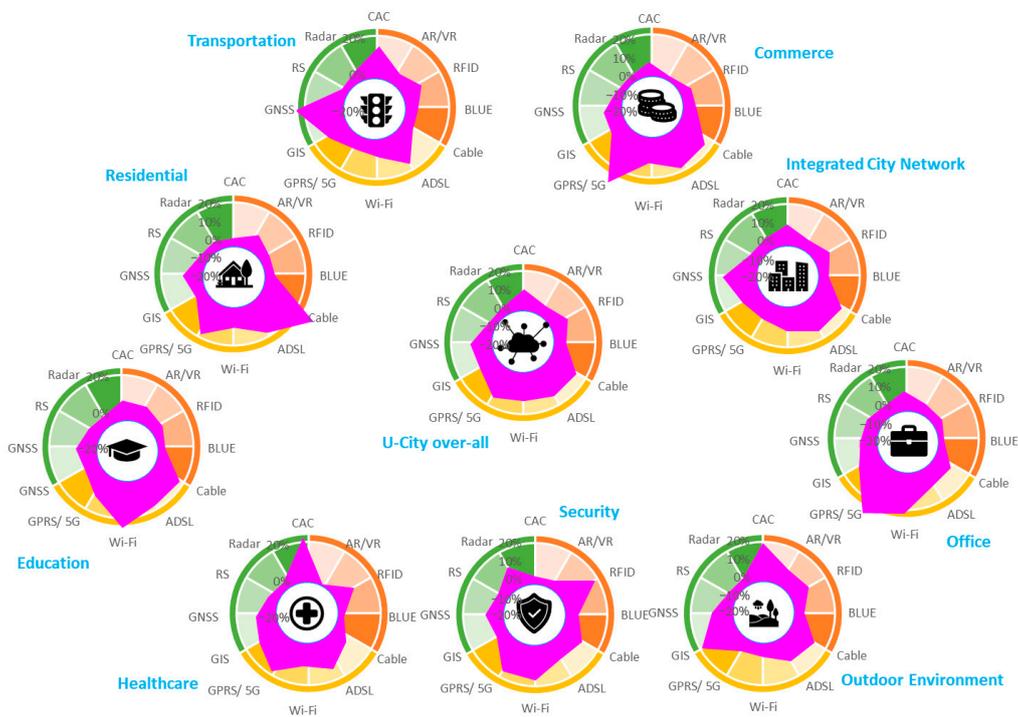


Figure 9. The role of each ICT in the functioning of each service area (exposure of areas).

Further assessments of these areas against the hazards develop the vulnerability maps for each service area against man-made and natural hazards (refer to Figure 10). These maps show slight variations to the exposure map (Figure 9). This employs that the impact of natural or man-made hazards mainly depends upon the exposure of each service area to different ICTs.

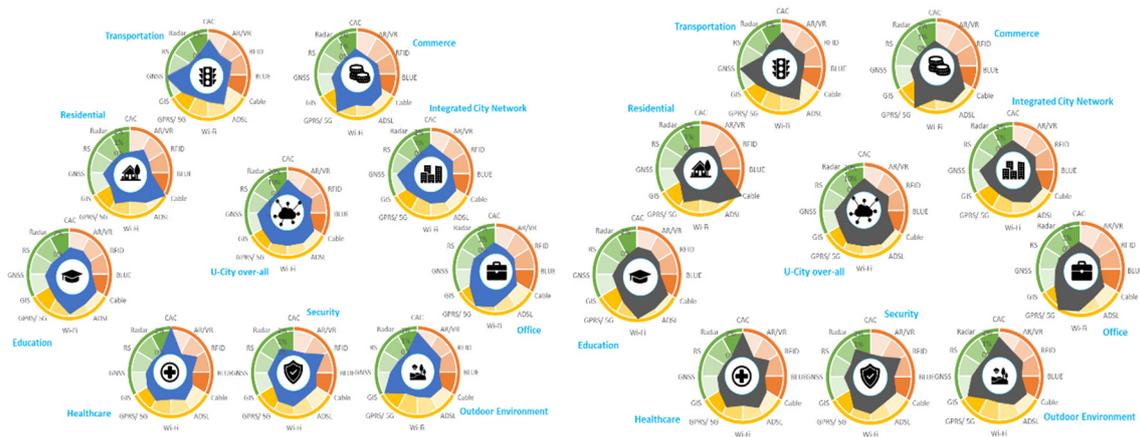


Figure 10. Detailed vulnerabilities of service areas against man-made hazards (on left) and natural hazards (on right).

Vulnerabilities of each ICTs against natural and man-made hazards were analyzed further and it was found that major vulnerable ICTs are Cable, ADSL, and 5G (refer Figure 11). All three ICTs are more vulnerable to natural hazards as compared to man-made hazards. Man-made hazards impact the ICTs relatively more evenly.

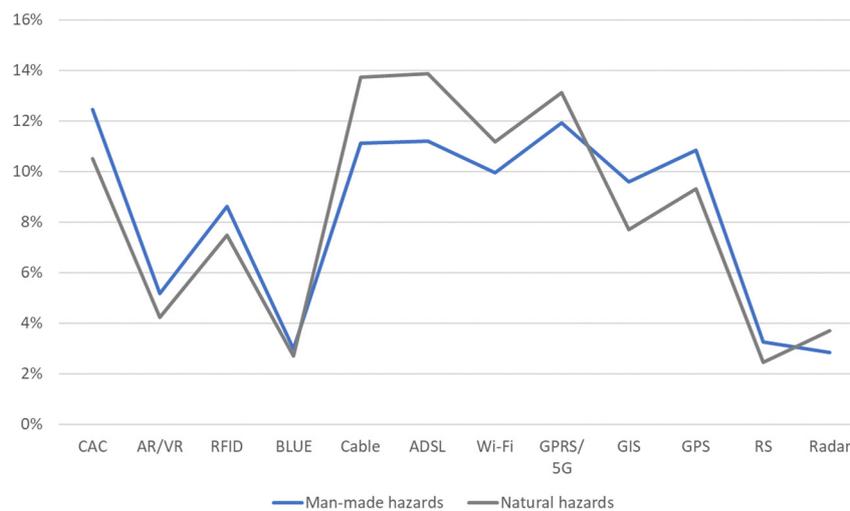


Figure 11. Vulnerabilities of ICTs against natural and man-made hazards.

4. Conclusions & Recommendations

The study warns about the emerging risks to the modern cities (U-cities). It provides a well-defined systematic approach to identify and quantify the risks imposed to communication-based future cities. As referred in the Section 3, many studies have been conducted for risk assessment of smart cities but the focus on U-cities have been neglected overall so far. The study has an edge over the previous case studies by overcoming the issue of statistical analysis that might become practically impossible for 32 types of natural and man-made hazards.

A U-city provides solutions to ease urban management and help mitigate problems exacerbating major cities. With the advancements in technology, the reliance on these ubiquitous services and technologies are becoming ineluctable. Although, with the added connectivity and infrastructure, additional vulnerabilities have been induced. A comprehensive evaluation of these extended vulnerabilities is essential to foresee future risks and developing precautions in place early in the integration phase of ubiquitous cities. As per the initial analysis of the interconnectivity in the conducted research, it is identified that the services, which rely on minimal connections, need to be reinforced with backup ICTs to ensure a safe failure.

The shift to ICTs-based urban management has not only to induce new vulnerabilities but has come up with new ICT-based hazards. For example, Malware has become the second most effective hazard after vandalism. Vandalism rules out to be the most influential due to a reduction in human-based securities that used work also as street crime watch. Natural hazards are mostly affecting the hardware of the technologies. However, satellite-based networks are affected by severe weather and a Solar storm. Floods are the most damaging hazard due to their severe capability to damage the hardware and frequent occurrence under the climatic conditions of Melbourne. The impact of natural hazards fluctuates slightly more as compared to man-made hazards over different ICTs.

The research is carried out with the assumption of general prevailing conditions. However, due to climatic conditions, man-made hazards including wars, terrorism, or any unforeseen socio-economic crises may develop different scenarios. It is strongly recommended to carry out a few detailed analyses under different scenarios. The presented preliminary studies are conducted for Melbourne, it is recommended to conduct further studies with improved methodologies for different cities around the world to identify more critical vulnerabilities of U-cities. Besides, the role of ICTs and IoT has grown to regional/ rural areas as well. There might be some interesting findings if regional areas are analyzed for their dependence on ICTs with a detailed vulnerability assessment.

A follow up study is being carried out to identify the remedial measures and to evaluate the effectiveness under socio-economic constraints. However, to propose effective mitigation plans that

have undergone a comprehensive evaluation procedure are under research. Reduction in susceptibilities of ICTs as well as controlling hazards wherever possible are the initial points of considerations.

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